

Modelling Symposium

Sub Catchment vs Rain on Grid Why Should We Care.

Presented by Andrew Sherson



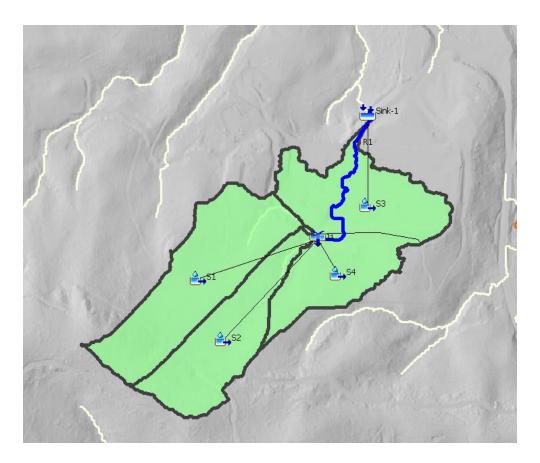
Agenda

- What Rain on Grid (ROG) and sub-catchment methods are:
- Advantages and disadvantages
- Case study: Golden Mile
- Case study results: sub-catchment vs rain on grid

Focus of talk is on urban stormwater models – Infoworks ICM



Sub-catchment vs Rain On Grid



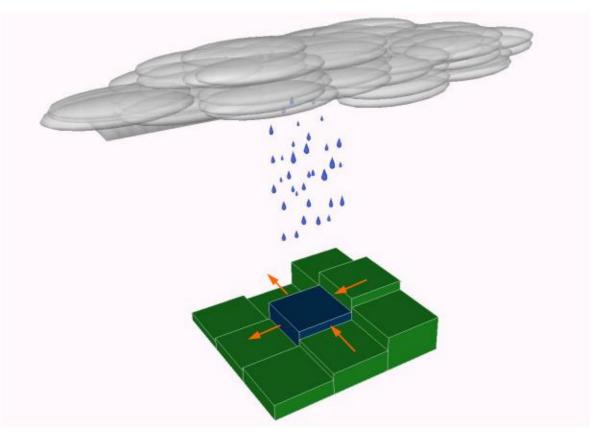


Figure 1 from Johnson, P (2015)





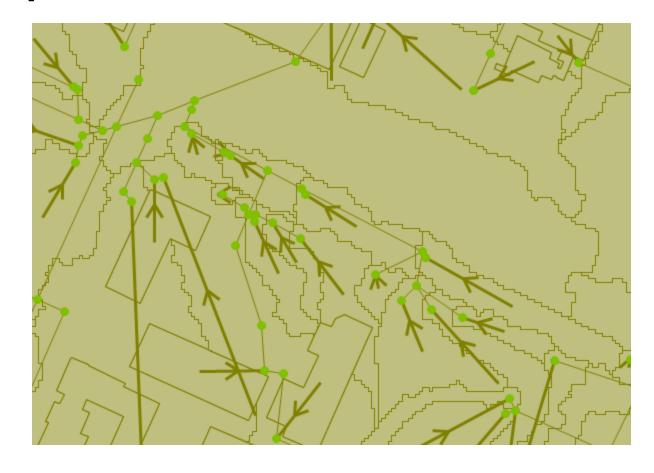
Sub-catchment/Lumped

Advantages:

- Widely accepted in the industry, calibrated, and refined
- Multiple different hydrology methods available
- Fast runtimes. (mins instead of hours)
- Uncertainties averaged over each catchment
- More modelling software options/tie-ins to combined stormwater wastewater models.

Disadvantages:

- Reliant on how catchments are delineated
- Indirectly accounts for surface storage
- Applies water directly to the network
- Can be complex and difficult to update Especially urban models
- Hydrology methods commonly used are not well refined for urban small catchments





Rain on Grid

Advantages:

- No catchment delineation
- Cell by cell hydrology parameters
- Simpler model setup
- Potentially easier model maintenance
- Water starts on surface

Disadvantages:

- Reliant on accuracy of DEM
- 1D/2D interactions are reliant alignment between network and DEM
- Computationally intensive
- Less widely accepted in industry

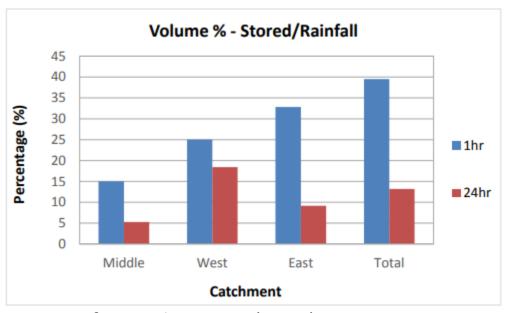


Figure 6 from Johnson, P (2015)



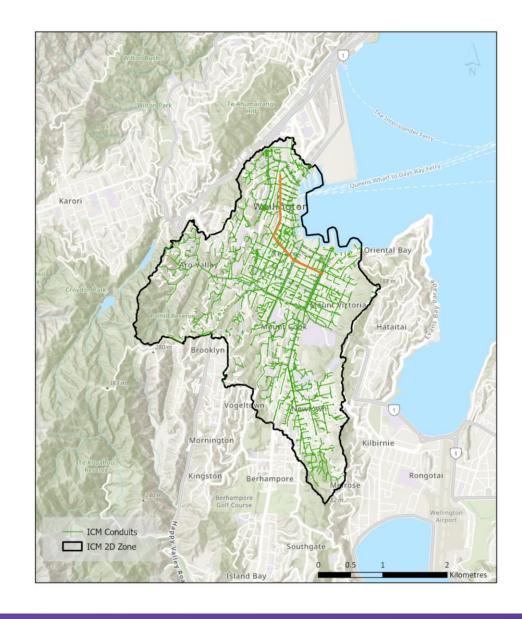


Existing Southern CBD Model

- Wellington Water model for district plan mapping and catchment management
- Provides reliable and useful results

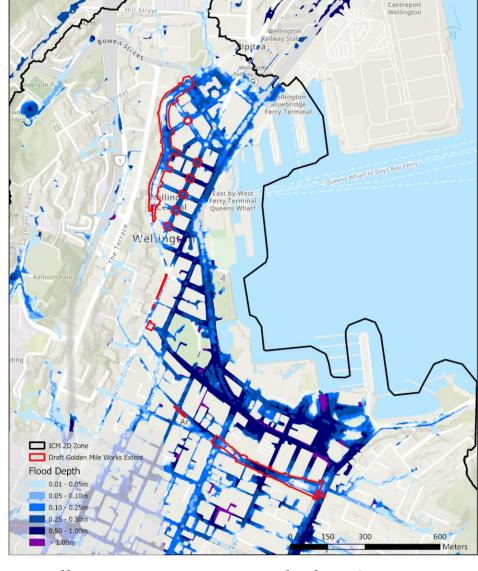
Consists of:

- 9000 Stormwater nodes
- 8000 Pipes
- 7000 Subcatchments
- 2-4m2 mesh cells (~3million cells)





Golden Mile Extent



Wellington City Council Flooding Extents





Golden Mile

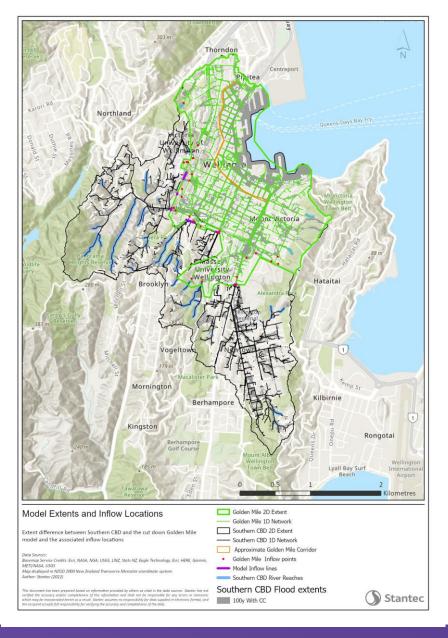




Conversion to Rain on Grid

Process

- Reduce 2D extent to focus area:
 - Reduced simulation times
 - Inclusion of road survey 0.1m resolution
- Inflow at key locations (1D and 2D)
- Update stormwater network following road surveys



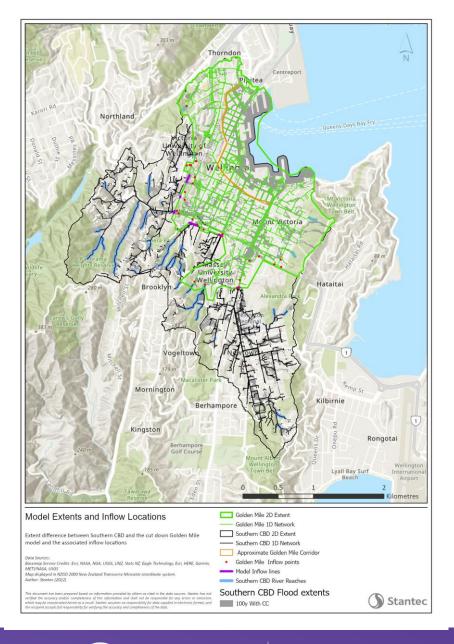




Simulation Setup

Two scenarios: baseline and design

- 0.1m existing road survey baseline
- 0.1m design surface stamped on top of road survey design
- 2-4m mesh following existing SCBD model
- Break lines added along road edges and kerbs
- Updated pipe network
- Nested rainfall 100y with 20% for climate change
- 1m sea level rise

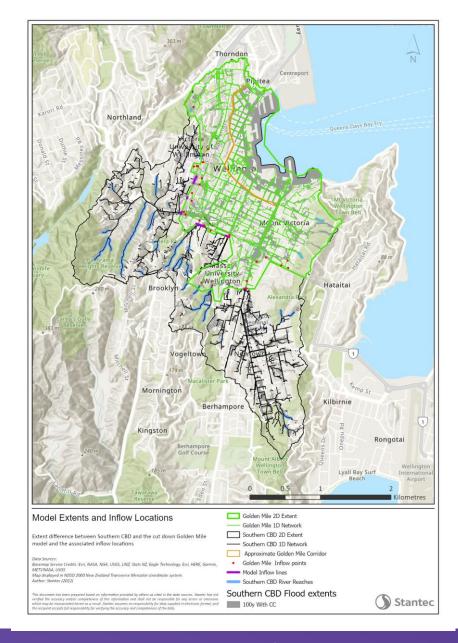






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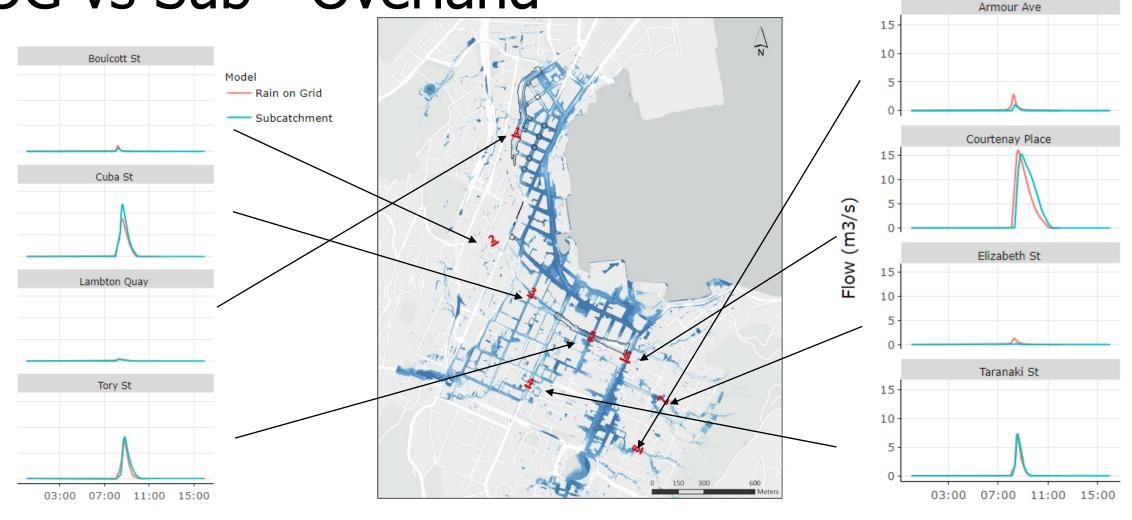
- Detailed check of baseline rain on grid setup with Wellington Water and Wellington City Council
- Main focus water surface elevation differences







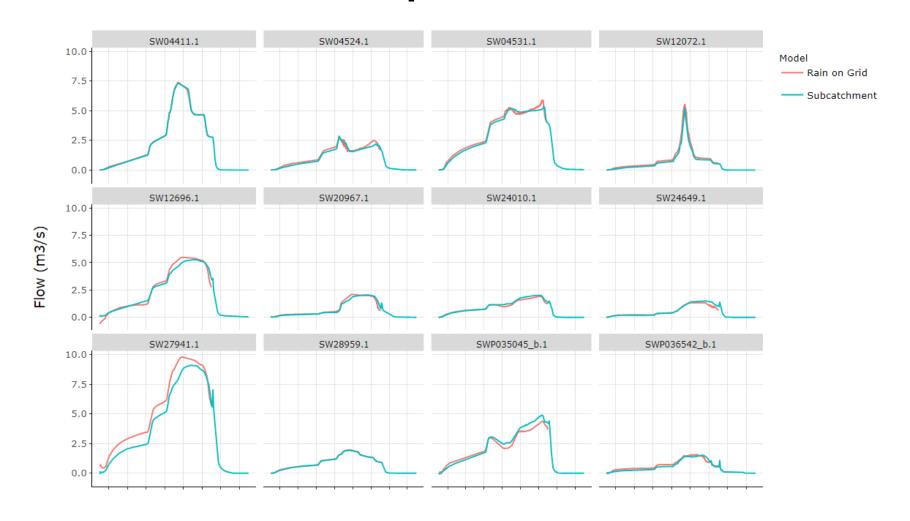
ROG vs Sub - Overland



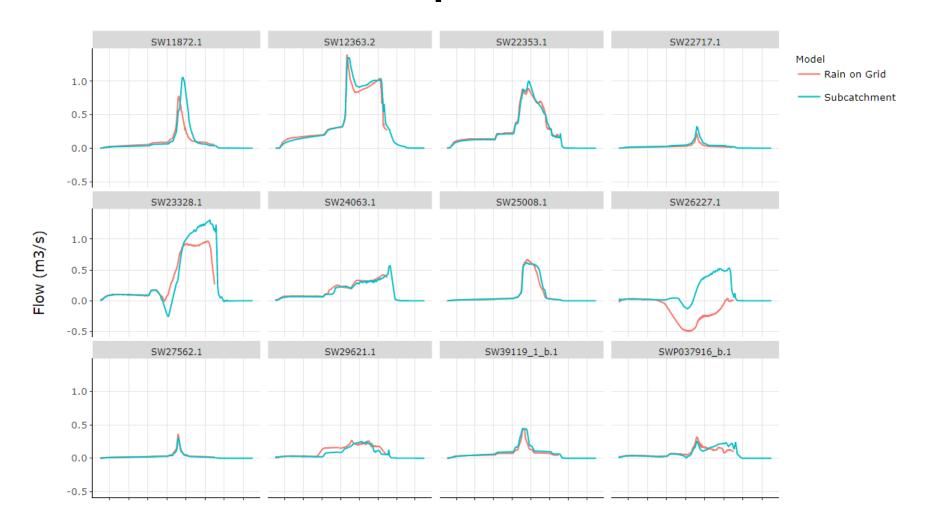




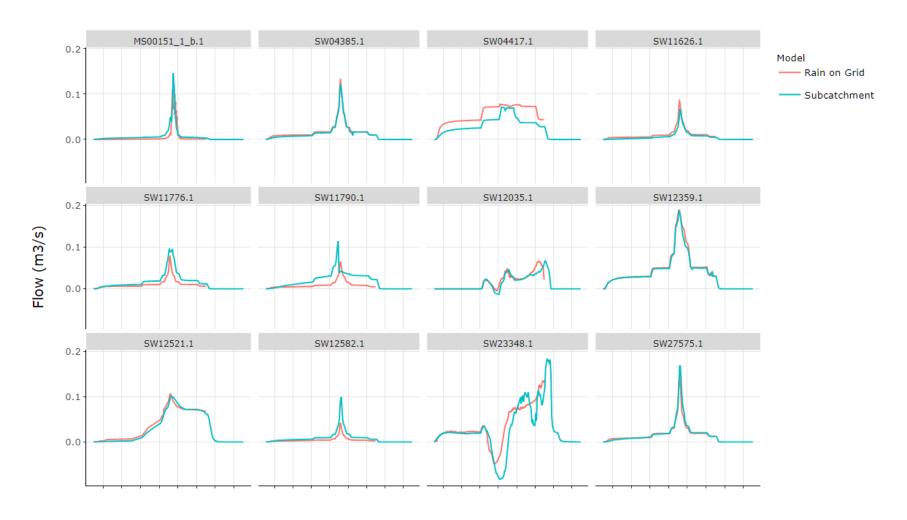








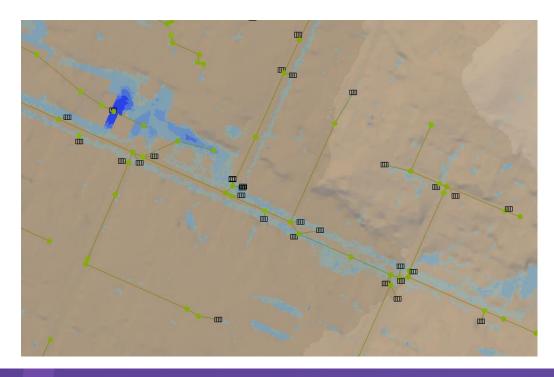






Sump Location vs Ground Model

- Water may miss getting into a sump
- Flow moving fast or over a sump may be realistic







Fast Flow and Sumps

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- However, flow moving fast over a sump may be realistic
- Sub-catchment method drains to one location





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Conclusions

ROG is becoming more commonplace

- Computational power increases
- Cloud processing
- More detailed ground models/DEM
- More detail in pipe networks/GIS
- More calibration and acceptance of methods
- Sub-grid sampling
- Can be used alongside/with sub-catchments

We were able to produce similar results for the Golden Mile model

It is not a replacement of the sub catchment approach but an alternative.

Both methods can produce accurate results and are useful. However, it is important to know limitations of each approach before use.



References

Johnson, P. (2013). Comparison of direct rainfall and lumped-conceptual rainfall runoff routing methods in tropical North Queensland—a case study of Low Drain, Mount Low, Townsville.





Modelling Symposium

Thank you! Questions? Patai?

